EA SPORTS

FIFA 07 SOCCER

FIFA
Official FIFA Licensed Product

EVERYONE
E
CONTENT RATED BY ESRB

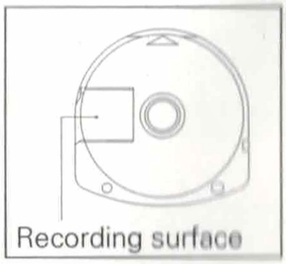
For safe use of this product, carefully read the following section of this manual and the Precautions section of the instruction manual supplied with the PSP® (PlayStation®Portable) system before use. Retain both this software manual and the instruction manual for future reference.

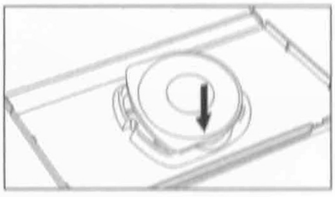
Health precautions

• When operating the unit, play in a well-lit room and keep a safe distance from the screen. • Avoid prolonged use of the console. Take a break of about 15 minutes during every hour of play. • Do not use the console when you are tired or short of sleep. • When using headphones, do not turn the volume up before putting the headphones on. Also, do not listen at loud volume levels for extended periods of time. Stop using the console immediately if you experience any of the following symptoms. If the condition persists, consult a doctor. • Lightheadedness, nausea, or a sensation similar to motion sickness. • Discomfort or pain in the eyes, ears, hands, arms, or any other part of the body.

Use and handling precautions

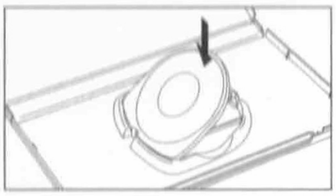
• This disc is PSP® (PlayStation®Portable) system format software and is intended for use with the PSP® system only. If the disc is used with other devices, damage to the disc or to the device may result. • This disc is compatible for use with the PSP® system marked with FOR SALE AND USE IN U.S. ONLY. • Depending on the software, a Memory Stick Duo™ or Memory Stick PRO Duo™ (both sold separately) may be required. Refer to the software manual for full details. • Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted. • Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker. • If paused images are displayed on the screen for an extended period of time, a faint image may be left permanently on the screen. • Store the disc in its case when not in use and keep in a place out of the reach of children. If the disc is left out this may result in warping or other damage to the disc. • Do not leave the disc in direct sunlight, near a heat source, in a car or other places subject to high heat and humidity. • Do not touch the opening on the rear of the disc (recording surface of the disc; see drawing). Also, do not allow dust, sand, foreign objects or other types of dirt to get on the disc. • Do not block the opening with paper or tape. Also, do not write on the disc. • If the opening area does get dirty, wipe gently with a soft cloth. • To clean the disc, wipe the exterior surface gently with a soft cloth. • Do not use solvents such as benzine, commercially-available cleaners not intended for CDs, or anti-static spray intended for vinyl LPs as these may damage the disc. • Do not use cracked or deformed discs or discs that have been repaired with adhesives as these may cause console damage or malfunction. • SCE will not be held liable for damage resulting from the misuse of discs.


Recording surface



Ejecting the disc

Press the right side of the disc until it is in the position shown in the drawing and then remove it. If excess force is applied this may result in damage to the disc.



Storing the disc

Insert the bottom side of the disc and then press on the top side until it clicks into place. If the disc is not stored properly, this may result in damage to the disc.

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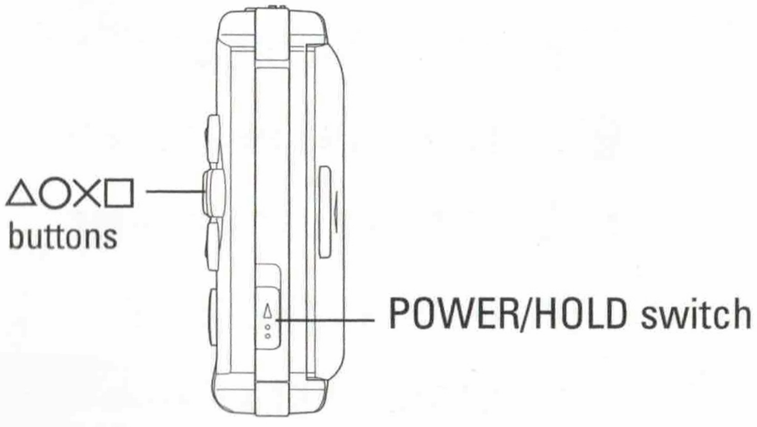
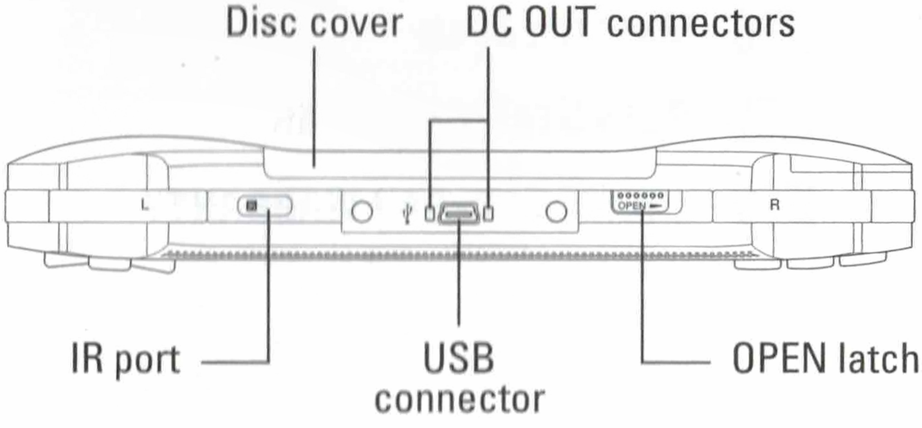
GETTING STARTED

RIGHT SIDE VIEW



FRONT VIEW



Set up your PSP® (PlayStation®Portable) system according to the instructions in the manual supplied with the system. Turn the system on. The power indicator lights up in green and the home menu is displayed. Press the OPEN latch to open the disc cover. INSERT the *FIFA Soccer 07* disc with the label facing away from the system, slide until fully inserted and close the disc cover. From the PSP® system's home menu, select the Game icon and then the UMD icon. A thumbnail for the software is displayed. Select the thumbnail and press the ⊗ button of the PSP® system to start the software. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTICE: Do not eject a UMD™ while it is playing.

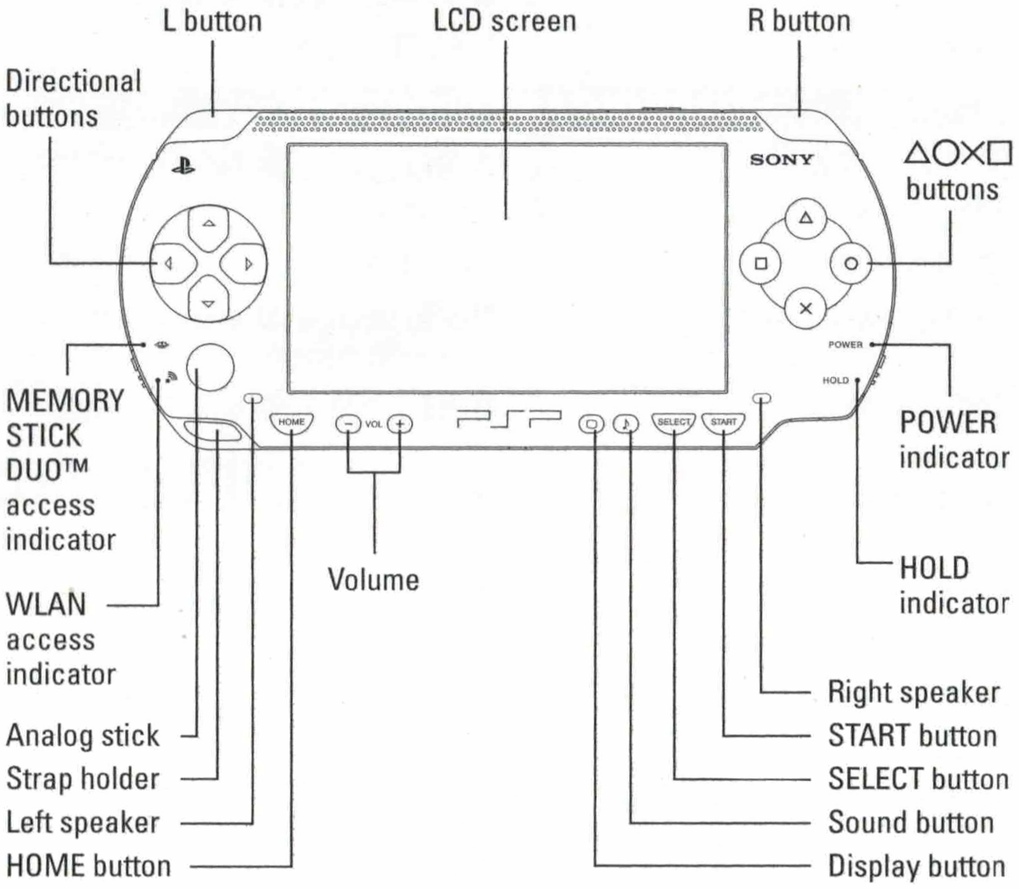
MEMORY STICK DUO™

Warning! Keep Memory Stick Duo media out of reach of small children, as the media could be swallowed by accident.

To save game settings and progress, insert a Memory Stick Duo into the memory stick slot of your PSP® system. You can load saved game data from the same memory stick or any Memory Stick Duo containing previously saved games.

STARTING THE GAME

PSP® (PLAYSTATION®PORTABLE) SYSTEM CONFIGURATION



COMMAND REFERENCE

The controls listed in this manual correspond to the Classic Analog Dribble configuration.

➤ Once you have created a profile (see *Your Profile* on p. 7), select MY FIFA 07, choose GAME SETTINGS, then select CONTROLS. Choose between the Classic, New, Combined Analog, or Digital control options.

GAMEPLAY CONTROLS

Move player	Analog stick
Sprint	R button (hold)
Offensive tactics	D-button
Defensive tactics	L button + D-button
Pause game	**START** button

ATTACKING

Trap ball	Analog stick
Knock on	L button + Analog stick (while running)
Stop the ball	Analog stick (release) + R button
Send teammate on run	L button (tap)

ATTACKING (CONT.)

First Touch	L button + Analog stick (before receiving the ball)
Tricks	L button + Analog stick (see *Tricks* below)
Pace control ON/OFF	**SELECT** button

PASSING AND CROSSING	
Pass (manual)	L button + ⊗ button
Short pass (assisted)	⊗ button
Through ball	△ button
Through ball (lobbed)	L button + △ button (hold for increased power)
One-two pass	L button + ⊗ button (double tap)
Cross/Lob	□ button (hold for increased power)
Ground cross	□ button (double tap)
Early cross	L button + □ button
Early ground cross	L button + □ button (tap twice)

SHOOTING	
Shoot/Header	○ button
Finesse shot	L button + ○ button
Chip shot	○ button + L button (tap while power bar fills)
Fake shot	○ button + ⊗ button (tap while power bar fills)

TRICKS

Press the L button + the Analog stick to showcase your ball control.

FAKE SHOT/CROSS	
Fake shot/Fake cross	⊗ button (hold) + Analog stick (move while the power bar fills to select a fake direction)

DRIBBLING	
Step-over	↑, ↑
Lane-change right	↑, ↗, →
Lane-change left	↑, ↖, ←
Lane-change right, cut left	→, ←
Lane-change left, cut right	←, →
360/Roulette left	↓, ↙, ←, ↖, ↑
360/Roulette right	↓, ↘, →, ↗, ↑
Flick ball up	↑, release the Analog stick, then ↓, ↑

STAR PLAYERS

Some players' genius lies in their ball control. Experiment by pressing the L button + the Analog stick to see what tricks they can perform under pressure.

RONALDINHO	
Flip-flop left	↑, ↗, ↑, ↖
Flip-flop right	↑, ↖, ↑, ↗

ROBINHO/C.RONALDO	
Stepover left	↑, ↗, ↑, ↖
Stepover right	↑, ↖, ↑, ↗

BLANCO	
Hop	↓, center, ↑

DEFENDING

Switch player	⊗ button
Tackle/Clearance	○ button
Sliding tackle	□ button
Press attacker	○ button (hold)
Call secondary defender	L button

NOTE: When defending, Auto Switch automatically switches to the player closest to the ball. You can set the Auto Switch option by selecting GAME OPTIONS in the Controls menu.

GOALKEEPING

Move/Aim kick or throw	Analog stick
Throw	⊗ button
Kick	□ button/○ button
Drop ball	△ button
Goalkeeper charge	△ button (hold)
Dive/Move (during penalty kick)	Analog stick
Squat (during penalty kick)	Analog stick ↓
Wave arms (during penalty kick)	Analog stick ↑

SET PIECES

CORNERS	
Lob cross	□ button
Driven cross	○ button
Ground cross	L button + ○ button
Short corner	⊗ button
Lay off man	R button (hold)

FREE KICKS	
Aim	Analog stick
Shot	○ button
Driven shot	L button + ○ button
Short pass	✕ button
Lob pass	□ button (hold for increased power)
Lay off man	R button (hold)
Lay off man shot	R button (hold) + ○ button
Lay off man lob pass	R button (hold) + □ button (hold for increased power)
Lay off pass into space	R button (hold) + ✕ button
Lay off man switch sides	R button + Analog stick ←/→

NOTE: When taking a direct free kick at goal, check the distance indicator to judge whether a shot at goal is possible with your selected player.

DEFENDING FREE KICKS	
Select player in wall	✕ button
Move wall	Analog stick ←/→

THROW-INS	
Move receiver	Analog stick
Switch receiver	✕ button
Leading throw	△ button
Direct throw	□ button

PENALTIES	
Aim kick	Analog stick
Driven shot	○ button (hold for increased power)
Placed shot	L button + ○ button

TACTICS

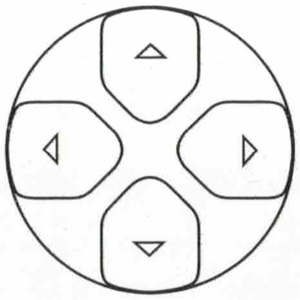
Press the D-button to make instant tactical adjustments to your team's attacking strategy during a match. Press the L button + the D-button to change your defensive strategy.

NOTE: Ensure you implement your defensive and attacking strategies when the whistle goes. Strategies are executed differently depending on your control choice.

ATTACKING STRATEGY

CA Counter Attack

MR 3rd Man Release



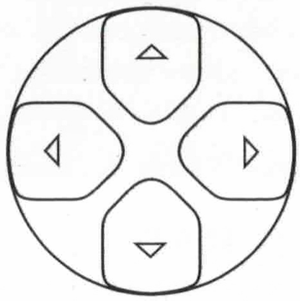
WP Wing Play

BO Box Overload

DEFENSIVE STRATEGY

PR Pressing

FB Flat Back



OT Offside Trap

ZD Zonal

WALL ATTACK (MINI-GAME)	
Aim	Analog stick
Full shot	◎ button
Lob shot	□ button
Low shot	⊗ button/△ button

SETTING UP THE GAME

YOUR PROFILE

To save game progress, be sure to create a user profile. Your profile, automatically loaded when you start a game, saves game preferences including controller configuration, Favorite Team, and imported music tracks. You can even save multiple careers to a profile.

➤ To create, edit, load, and save a profile, press the ◎ button from the Main menu or select PROFILE from the MY FIFA 07 menu.

MY FIFA 07 STORE

Completing in-game challenges in various game modes earns points for your profile. You can use these points to purchase unlockable rewards in the FIFA 07 Store. Earn points by completing challenges such as Comebacks or Routs (see *Challenges* on p. 10), finishing levels in the Juggling and Wall Attack mini-games, maintaining a clean sheet, by scoring a hat trick, and more.

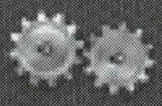
PLAYING THE GAME

KICK OFF

Get straight out onto the pitch and take on any club or country in the game.

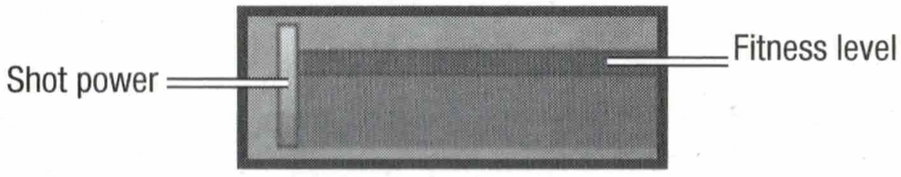
TEAM STAR RATING AND CHEMISTRY

Before each game your team is given a Star Rating (indicating its overall ability). To improve a team rating you can buy or borrow stronger players from another squad and add them to your roster. Remember, new players can have an effect on overall team chemistry.



Your team chemistry is an indication of how well your team works together. A team with good chemistry starts the game with a certain amount of momentum—which can make up for an individual lack of player skill. Chemistry improves with experience, good team morale, victories, and player contract satisfaction.

PLAYER STATUS BAR



A player's current level of fitness decreases the more a player sprints (press and hold the R button), slowing him down, but replenishes when he returns to normal pace.

NOTE: The Player Status Bar is ON by default.

SUBSTITUTION AND INJURY

A Substitution icon indicates a player is performing poorly. When this appears you'd be well advised to haul a sub off the bench.

A red **X** next to a player's name indicates that he's carrying an injury and isn't performing to the best of his ability.

MOMENTUM

The Momentum Meter tells you if momentum is on your side. When it is, the team's overall ability gets a boost and the chances of scoring increase.

Using the opposition's goal as target practice and finding the back of the net builds momentum—but as your attacks decrease, so does your Momentum Meter.

INSTANT REPLAY

Press the **START** button to enter the Pause menu and select INSTANT REPLAY to watch the last few moments of the game.

SAVING AND LOADING

When embarking on your career or entering a tournament, the game is saved automatically when Autosave is set to ON.

SAVING

- To save your career or tournament manually, access SAVE/LOAD/LINK from the Manager Central hub menu and select SAVE CAREER.
- To save your tournament manually, select SAVE TOURNAMENT from the Tournament Central hub menu.
- To save squad changes, select SAVE SQUADS from the MY FIFA 07 menu.

LOADING

- To load a career save, select LOAD CAREER from the FIFA 07 MANAGER menu.
- To load a tournament save, select LOAD TOURNAMENT from the Tournament menu.

DELETING

- To delete a save, press the ■ button to select FILE MANAGEMENT in the Main menu, then select the file you wish to delete and choose YES at the prompt.
- To delete a tournament, select DELETE TOURNAMENT from the Tournament menu.

GAME MODES

FIFA 07 MANAGER MODE

Think beyond the 90 minutes. Welcome to your career in soccer management.

FROM THE CHAIRMAN

Your goal in Manager mode is simple: get the most out of your guys throughout a 15-year career and meet the Season Objectives that the board has set for you. Keep your eye on the budget, scan the newspaper headlines for transfer news, and watch the scrolling ticker at the foot of the screen for info on the leagues. Appreciate the significance of team chemistry, fan support, player contracts, and your job security, since they're critical in the success of your tenure at the club.

While you're at it, cultivate your Manager Prestige. Earn Prestige Points by winning games and meeting objectives. The more points you earn, the higher your prestige level and the more attractive your team becomes to sponsors and talented players. Lose games and you lose prestige. Fail to meet board objectives and your prestige takes a nosedive, your reputation is muddied and there's a chance your career here could be over.

- Select BOARD EXPECTATIONS from the Office screen to review your career objectives.

PLAYER GROWTH

Your players gain experience and improve their abilities through the matches they play. Players who gain enough match experience improve their skills. Players who are injured and sit out several games on the bench find their improvement stunted.

- View the Match Facts screen after a match to get a summary of players' current match experience. Check the Player Bio screen to note any change in attributes.

NOTE: Match Experience is shown as a percentage. It is displayed along with a player's overall level and his match rating for that game.

TRAINING

Each opening of the transfer window enables you to run sessions at the training ground. Training drills boost your team's stats. The number of sessions you can run is determined by the average coaching level for each of your coaching staff (ST, MF, DF, GK).

- Players of lower ability are easier to train and improve much more quickly than more skilled players, whose progress in training is harder to achieve. However, all players' fatigue levels increase with training.

NOTE: Juggling and Wall Attack drills also boost players' attribute growth. See *Juggling* below and *Wall Attack* on p. 11

SIMULATE MATCH

You can opt to simulate a match in both Manager and Tournament modes.

- Select QUICK SIM to quickly resolve a match without your input.
- Select VISUAL SIM to resolve a match with the option to intervene and call the shots from the sidelines. You can access team management, view line-ups, or even choose to play the match as normal at any time.

NOTE: You are not able to return to a simulated match once you have chosen to intervene.

APPROACH FOR A PLAYER

When another team puts an offer in for one of your players, you have three options.

Accept the offer

Raise the offer

Decline the offer

Depending on your response, further negotiations may be necessary.

OTHER GAME MODES

TOURNAMENT

Jump right in to any tournament of your choice or customize your own, pick a team, and bring home the trophy. Right after a match you can review other highlights from the Results screen.

CHALLENGES

Put yourself into the shoes of some well-known players in a variety of historical match-ups. Pull off a storming comeback or inflict a humiliating pasting and earn points to cash in at the MY FIFA 07 Store (see *MY FIFA 07 Store* on p. 7).

NOTE: Complete all Comeback and Rout Challenges to unlock Custom Challenges.

JUGGLING

Work on your ball juggling skills and earn points to spend in the MY FIFA 07 Store. In Manager mode, select a player and seize the opportunity to boost the growth of his relevant attributes.

Keep the ball up in the air for as long as possible and, with each touch, build up the meter to the next level.

How to Play:

➤ Press the D-button as indicated by the on-screen directional arrows. Get the timing of your button press right so that the ball appears in the center of the target—otherwise you might not make any contact at all. The better your timing, the quicker the meter fills to the next level.

NOTE: During bonus levels, memorize each arrow position in sequence and then repeat them as you juggle. Nail each one in the correct sequence to regain lost ball lives. Once all your ball lives have been used, the game ends and your score is displayed along with the level you gained. Select HIGH SCORES to see how you measured up.

WALL ATTACK

Improve your aiming and shooting while earning points to spend in the MY FIFA 07 Store. In Manager mode, exploit the chance to boost the growth of your selected player's main attributes.

➤ Test your skills by employing different kinds of shots at the wall and break blocks against the clock. Take your shots quickly, build your Multiplier Meter, and target bonus blocks to boost your score while avoiding red card blocks.

MULTIPLAYER

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.easports.com.

WI-FI (WLAN) FEATURES

Software titles that support Wi-Fi functionality allow you to communicate with other PSP® systems, download data, and compete against other players via a connection to a wireless local area network (WLAN). You can adjust the network settings to allow connection to a wireless local area network (WLAN). There are two WLAN modes, Ad Hoc mode and Infrastructure mode.

NOTE: The player is responsible for any Wi-Fi fees.

AD HOC MODE

Ad Hoc mode is a Wi-Fi feature that allows two or more individual PSP® systems to communicate directly with each other.

PLAYING IN AD HOC MODE

Choose to challenge an opponent in a Kick Off match or a two-player Juggling face-off. Each player must have a copy of *FIFA Soccer 07* in order to play in Ad Hoc mode.

MULTIPLAYER JUGGLING

Fire off trick balls against your opponent in an attempt to put him off his game. Each type of player has a different armory of tricks.

Feather ball	Slow motion effect for three kicks.
Hyper ball	Everything moves faster for three kicks.
Spin ball	Directional arrow spins, but stops before you have to hit the button.
Small ball	Target area decreases for five kicks.
Delayed ball	Delays appearance of directional arrow.
Flip ball	Colors invert on the directional arrow and directions are reversed.

MULTIPLAYER JUGGLING (CONT.)

Shield ball	Cancels one attack.
Mirror ball	Any tricks used against you reflect back to your opponent.
Thief ball	Steals your opponent's trick.
Mystery ball	Initiates a random trick.
Life ball	Regains a lost ball life.

INFRASTRUCTURE MODE

Infrastructure mode is a Wi-Fi feature that allows the PSP® system to link to a network via a WLAN access point (a device used to connect to a wireless network). In order to access Infrastructure mode features, several additional items are required, including a subscription to an Internet service provider, a network device, and a WLAN access point. For further information and set up details, please refer to the PSP® system's Instruction Manual.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do wish to play behind a firewall, you must open the following UDP and TCP ports: **3658** (peer-to-peer connection) and TCP **10400-10499** (lobby communication).

HINT: A WLAN access point is a device used to connect to a wireless network. SSID and WEP keys are types of wireless network information. They may be required when connecting to an access point or a router. This information is generally set in the access point or router using a PC.

PLAYSTATION®2 LINK

Transfer your current managerial career to and from your PlayStation®2 computer entertainment system over to your PSP® system.

NOTE: A USB cable with mini-B connector is required to connect your PlayStation®2 to your PSP® system.

SQUAD UPDATES

Each time you go online you can download updated squads to use in offline game modes for real-time team authenticity. The update includes transfers following the August 2006 and January 2007 transfer windows as well as changes to starting line-ups, formations, and tactics.

PSP® TO PLAYSTATION®2

To export your career:

1. Once connected with a USB cable, select FIFA 07 MANAGER from the Main menu and either create a new career or load a previously saved one.
2. Select SAVE/LOAD/LINK, then PlayStation®2 LINK.
3. Press the ⊗ button to search for the PlayStation®2 and establish the link.
4. From the PlayStation®2, select GAME MODES from the Main menu, then choose PSP® LINK.
5. Press the ⊗ button to search for the PSP system and establish the link.

PLAYSTATION®2 TO PSP®

To export your career:

1. Once connected with a USB cable with mini-B connector, select GAME MODES from the Main menu, then enter MANAGER MODE and either create a new career or load a previously saved one.
2. Select SAVE/PSP® LINK then select EXPORT VIA PSP® LINK.
3. From the PSP® system, select PlayStation®2 LINK from the Main menu.
4. Press the ⊗ button to search for the PlayStation®2 and establish the link.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

EA Warranty Information

If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: http://warrantyinfo.ea.com

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1900

EA Warranty Mailing Address

Electronic Arts Customer Warranty

P.O. Box 9025

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